



# CONDITIONS OF ENTRY 2022

---

**SOUTH TWEED  
COMMUNITY TOUCH  
ASSOCIATION  
INCORPORATED**

Revised August 2022



# **CONDITIONS OF ENTRY 2022**

## **Season 1**

**7 October 2022 – 17 December 2022**

### **South Tweed Community Touch Association Incorporated**

Corner of Fraser Drive and Leisure Drive, Tweed Heads South NSW 2486

[southtweedtouchfootball@outlook.com](mailto:southtweedtouchfootball@outlook.com)

#### Executive Committee

- President
- Vice President
- Treasurer
- Registrar
- Secretary

#### Committee

- Referee Coordinator
- Referee Coach
- Canteen Convenor
- Representative Director

Referee contact number 0400 605 555

For any phone enquiries or any questions regarding the 2022 Seasons please contact 0400 605 555



## CONTENTS

1.	IMPORTANT DATES AND INFORMATION FOR SEASON 1 AND SEASON 2	3
2.	SINGLET COLLECTION AND INFORMATION	3
3.	POLICIES AND CONDITIONS	4
4.	FEE STRUCTURE	4
5.	PLAYING IN MORE THAN ONE TEAM AND TEAM NAMES	4
6.	TEAM DELEGATE (COACH OR TEAM MANAGER)	5
7.	WORKING WITH CHILDREN CHECK	5
8.	TEAM NUMBERS	6
	8.1 MIXED TEAMS	6
9.	REPRESENTATIVE PLAYERS	7
	9.1 REPRESENTATIVE COACHES	7
10.	AGE REQUIREMENTS	8
11.	GAME TIMES	8
12.	WET WEATHER POLICY OR FIELD CLOSURE	8
13.	UNIFORM / PLAYING SHIRT	8
14.	REPLACEMENT SHIRTS	9
15.	PLAYER INJURY	9
16.	COMPETITION POINTS	9
17.	FORFEITS	9
18.	RULES	10
19.	FINALS QUALIFICATIONS	10
20.	FINALS FORMAT	10
21.	INSURANCE	10
22.	BEHAVIOUR / CODE OF CONDUCT	10
23.	PROTESTS	11
24.	JUDICIARY	11
25.	SUSPENSIONS	11
26.	CONCUSSION POLICY	11
27.	DROP OFF (AS PER 8TH EDITION RULES NSW TOUCH)	12
28.	BLOOD BIN	13
29.	JEWELLERY	13
30.	FOOTWEAR	13
31.	MATCH BALLS	13
32.	TROPHIES	13
33.	PRESENTATIONS	13



## 1. IMPORTANT DATES AND INFORMATION FOR SEASON 1

### SEASON 1

September 2022	Registrations open Registrations will automatically close when the nominations limit has been reached on each age group
7 October 2022	Season Commences
9 December 2022	Last Game Round 10
16 December 2022 17 December 2022	Semi Final and Grand Final  Semi Final 1 v 4 and 2 v 3 then Winner v Winner in Grand Final 1 v 2  No Finals for U6's
Fee per player	\$80.00 for Juniors aged 5 – 17 years and \$80.00 for Opens aged 18 – 25 years. South Tweed Community Touch Association Incorporated singlets are to be worn. If a player requires a singlet these are purchased from the Club for \$40.00 for a Green and Purple singlet. Nominated Teams are required to have a minimum of ten (10) registered players and a maximum of fourteen (14) registered players before the commencement of competition. A Team cannot register with less than ten (10) players. The Team registration process will cease until the Team has the minimum of ten (10) players and this must be done no later than two (2) weeks prior to the commencement of the competition. If a Team cannot acquire the ten (10) minimum players prior to the competition deadline, South Tweed Touch cannot guarantee the placement of any of these players into any other Team and no refund will be issued.

## 2. SINGLET COLLECTION AND INFORMATION

There will be a singlet collection date prior to the commencement of Season 1 for 2022. All coaches are to collect team singlets.

All information will be published on the South Tweed Community Touch Association Incorporated website [www.southtweedtouch.com](http://www.southtweedtouch.com) and the South Tweed Community Touch Association Incorporated Facebook page.

South Tweed Community Touch Association Incorporated will not be doing a shirt buy back for the **2022 Season**.

If a player requires a new singlet these can be purchased for \$40.00 for a Green and Purple singlet (new colours), this is an option as a saleable item during the registration process however if this is missed you have the option to purchase a new singlet from South Tweed Touch at the Clubhouse.

South Tweed Touch will have a crossover period of the Club's previous singlets coloured Pink and Blue and the Club's new singlets coloured Green and Purple. All players in a team must wear the same colour design singlet, for example the whole team wear the green and purple new colour singlets or the whole team wear the pink and blue old colour singlets. Please check with the coach of your team which colour singlet is required as there is very limited stock in the old Pink and Blue colour singlet and some teams may require all players to purchase a new Green and Purple colour singlet.

Pink and Blue singlets (old colours) may be purchased for \$20.00 however there is very limited stock.



### 3. POLICIES AND CONDITIONS

All Policies and Conditions are those stated by Touch Football Australia (TFA), Queensland Touch Football (QTFA), South Tweed Community Touch Association Incorporated (STT).

All relevant policies are displayed on respective websites. Please pay particular attention to TFA policies on <http://touchfootball.com.au/policies/sport-policies/>

### 4. FEE STRUCTURE

Juniors (5-17 years old) for Season 1 will pay fees of \$80.00 if they already have a singlet however if a singlet is required the fee will be an additional \$40.00 for a new colour singlet or \$20.00 for an old colour singlet. You must confirm with the coach of your team which colour singlet is required as there is very limited stock in the old Pink and Blue colour singlet and some teams may require all players to purchase a new Green and Purple colour singlet.

Opens (18-25 years old) for Season 1 will pay fees of \$80.00 if they already have a singlet however if a singlet is required the fee will be an additional \$40.00 for a new colour singlet or \$20.00 for an old colour singlet. You must confirm with the coach of your team which colour singlet is required as there is very limited stock in the old Pink and Blue colour singlet and some teams may require all players to purchase a new Green and Purple colour singlet.

This is per player, no exceptions.

- Active Kids Vouchers can be redeemed as full or part payment of fees
- The shirt fee of \$40.00 can be paid for online during the registration process or at the Club
- There is no discount for additional children per family
- Fees cover the following costs but not limited to just these costs, for example: Team Fees - Insurance, Referees, First Aid, Line Marking, Opening the Canteen, Referee Coaches, Council Rates, Electricity, Printing, Stationary, Phone, Internet, Surveyors, Xero, Website, Trophies and Medallions, Cleaning, Covid-19 and Playing Singlets

### 5. PLAYING IN MORE THAN ONE TEAM AND TEAM NAMES

- Players can play in more than one Team however the player will need the Committees approval and full fees will need to be paid. No discount will be applied per competition for the 2022 Seasons (Season 1 and Season 2)
- A player who plays in two Teams and the Teams are in the Semi Final and Grand Final, will have to choose which Team they play in for if the time slots conflict
- A player cannot play as a fill-in player on another Team
- Only players registered to a Team can play for that Team
- All Teams must have an individual name that is appropriate for a Junior Community Sport. If a Team name is inappropriate the Team will be asked to submit an appropriate Team name. If two (2) Teams submit the same name, the Team who submits their nomination first will keep the Team name and the second Team will be asked to submit an alternative Team name.



## 6. TEAM DELEGATE (COACH OR TEAM MANAGER)

Each Team is required to supply a Team Delegate who is eighteen (18) years of age or older, this person can be the Team Coach or Team Manager.

*The Team Delegate will be responsible for the behaviour of Team members and Team spectators.*

### TEAM DELEGATE NOTES:

1. Team Delegate must have a current NSW Working With Children Check (WWCC). Details must be provided at time of registering a Team. Please fill in the Team Delegate Nomination Form [https://www.southtweedtouch.com/files/ugd/ef86d0\\_14f5090bb442459daffd45e46a67c3da.pdf](https://www.southtweedtouch.com/files/ugd/ef86d0_14f5090bb442459daffd45e46a67c3da.pdf)  
Failure to do so will result in loss of points for offending Team/s.
2. Ensure that all players have registered to their particular Team online using the MySideline website by the due dates. If a player has not registered to their Team online using the MySideline website, they are not permitted to participate.
3. Ensure that all players have updated their personal contact details with the Team Delegate and on MySideline for the reference by South Tweed Community Touch Association Inc.
4. Ensure all Team members and Team spectators have read and have an understanding of the Zero Tolerance Policy set out by South Tweed Community Touch Association Inc.  
<https://www.southtweedtouch.com/snr-conditions-of-entry>
5. Ensure players behave in an appropriate manner both on and off the field, before and after each game. Offensive language and bad behaviour will not be tolerated.
6. Ensure all Team members and Team spectators have read and have an understanding of the Touch Football Rules and Regulations set by Touch Football Australia  
<https://touchfootball.com.au/about-touch-football/rules/>

## 7. WORKING WITH CHILDREN CHECK

The Working With Children Check (WWCC) is a legal requirement that applies to persons who work or volunteer with children (Under 18 years of age). It checks the background of persons who work or volunteer with children in sport clubs, schools, child care centres, community groups, churches and other organisations. It involves a national criminal history check and a review of findings of workplace misconduct.

The result of a Working With Children Check (WWCC) is either a clearance to work with children for five years, or a bar against working with children. Cleared applicants are subject to ongoing monitoring and relevant new records may lead to the clearance being revoked.

The Working With Children Check is fully portable so it can be used for any paid or unpaid child related work in NSW for as long as the worker remains cleared.

<https://www.kidsguardian.nsw.gov.au/child-safe-organisations/working-with-children-check>

Please email your Working With Children Check to [southtweedtouchfootball@outlook.com](mailto:southtweedtouchfootball@outlook.com)



## 8. TEAM NUMBERS

Nominated Teams are required to have a minimum of ten (10) registered players and a maximum of fourteen (14) registered players before the commencement of competition.

A Team cannot register with less than ten (10) players. The Team registration process will cease until the Team has the minimum of ten (10) players and this must be done no later than two (2) weeks prior to the commencement of the competition.

If a Team cannot acquire the ten (10) minimum players prior to the competition deadline South Tweed Touch cannot guarantee the placement of any of these players into any other Team and no refund will be issued.

A Team who requires registering more than fourteen (14) players must apply in writing to the South Tweed Touch Committee outlining the reasons to exceed fourteen (14) players.

Usually, Teams in a local competition such as this, will have at least twelve (12) registered players or ideally ten (10) registered players.

**The 8th Edition** of the Touch Football Australia Playing Rules (six (6) a side on the Field of Play at any one-time during matches) will apply unless otherwise stated.

A Team must have a minimum of four (4) players on the Field of Play for a match to commence or continue, except during a Drop-Off.

Where the number of players on the Field of Play from one Team falls below four (4) players, the match is to be abandoned and the non-offending Team is to be declared the Winner.

If one Team on the Field of Play has four (4) players the opposing Team can have six (6) players. The Team with all six (6) players is not to be disadvantaged by dropping any team players and can continue playing with all six (6) players on the field.

### 8.1 MIXED TEAMS:

In Mixed Teams the players ratio on the Field of Play can be the below:

- six (6) females
- five (5) females and one (1) male
- four (4) females and two (2) males
- three (3) females and three (3) males
- two (2) females and four (4) males
- one (1) female and three (5) males
- six (6) males





## 9. REPRESENTATIVE PLAYERS

A Representative Player is a player that has played Representative Level Touch Football with the QLD or NSW School System or has participated in the SQBD Representative fixture during the previous twelve (12) months, representing South Tweed Touch or any other Affiliated Touch Association of SQBD in the previous twelve (12) months.

Due to the selection process the level of competition that players are exposed to at the various ages, a blanket rule cannot apply across all age groups. As such the rules for the various age groups are as follows:

AGE GROUP	RULE	PENALTY
10 years and under	There are no Representative restrictions to these age groups	Nil
12 years	A maximum of six (6) Representative Players to be registered in a Team. However, if a Team has more than five (5) Representative Players the opposing Team will be automatically awarded with a two (2) point advantage	Automatic 2 points to opposing team if more than five (5) Representative Players registered in a Team
14 Years and Over	A maximum of four (4) Representative Players to be registered in a Team	Automatic 2 points to opposing team if more than four (4) Representative Players registered in a Team
Playing up an age group	For all intents and purposes these Teams will be considered Development Squads	Nil

Playing in a Development Squad does not give players any advantage in the Representative selection process. All players will be required to undergo the same selection process to be selected to play in a Representative Team.

A player aged ten (10) and under is not considered a Representative Player unless they have played at both a Representative Level within the QLD or NSW School System and participated in the SQBD Representative fixture during the previous twelve (12) months, representing STT or any other Affiliated Touch Association of SQBD.

### 9.1 REPRESENTATIVE COACHES

Representative Coaches must nominate for this position via email to [rep@southtweedtouch.com](mailto:rep@southtweedtouch.com) and must include their coaching accreditation, previous coaching history along with their Working With Children Check details.





## 10. AGE REQUIREMENTS

All players may participate in an age division reflective to 31st December 2022.

Player age restrictions are as follows:

	YOUNGER	OLDER
Mixed – 06	2017	2016
Mixed – 08	2015	2014
Under 10	2013	2012
Under 12	2011	2010
Under 14	2009	2008
Under 16	2007	2006
Under 18	2005	2004

Younger children can play up in an age group if they wish, so long as there is no obvious safety issue/s due to the physical differences in size, strength and/or coordination.

If your child wishes to play in an older age group permission needs to be sought prior with the Committee.

## 11. GAME TIMES

Our games are scheduled to be 20 minutes each half with a full game being 40 minutes of played Touch Football.

However, this is also subject to change without notice, subject to ground maintenance and general conditions.

## 12. WET WEATHER POLICY OR FIELD CLOSURE

If fields are closed and/or all games are cancelled due to Wet Weather this will be notified on the STT website, Facebook page and a text message will be sent out to all Coaches/Team Managers.

Referee and all enquiries contact number 0400 605 555

Wet weather games will be classed as a bye (each team will be awarded two (2) points).

## 13. UNIFORM / PLAYING SHIRT

All Teams are required to play in the reversible shirts provided by STT.

Home Team (on the left-hand side of the draw) will be **Green**

Away Team (on the right-hand side of draw) will be **Purple**

All players are required to wear a numbered shirt.

Wearing substitute shirts or the swapping of shirts on the sideline with other players is not permitted and will result in the loss of points.



## 14. REPLACEMENT SHIRTS

All players must turn up ready to play, this includes having the correct playing shirt.

All players at the time of registration are provided with the option of purchasing a new playing shirt if required. The playing shirt is then part of their registration fee, this shirt will only be issued once full payment of registration fees have been received.

If a player has lost or damaged their playing shirt, they must pay \$40.00 for a replacement shirt.

STT do not load shirts to players.

## 15. PLAYER INJURY

Player injury forms are available at the Clubhouse.

If a player sustains an injury, please inform Duty Manager before you leave the facility on the day of play.

## 16. COMPETITION POINTS

Competition Points towards the premiership ladder will be awarded as follows:

- Three (3) points for a win, bye, an awarded forfeit and a wash out
- Two (2) points for a draw
- One (1) point for a loss
- Zero (0) points for a forfeit

In the event that two (2) or more Teams are tied on match points at the end of the preliminary rounds, positions will be decided by the difference in total points 'for', and total points 'against'. This is worked out by tries scored divided by tries scored against times by 100 divided by games played (this does not include a forfeit or a bye).

The Finals format will be Top Four (4) Teams.

## 17. FORFEITS

Teams must attend their playing fields at least five (5) minutes before the commencement of their match or advertised time for Grand Finals.

It is the responsibility of each Captain to report to the Match Referee or Referees, two (2) minutes before the commencement of the game or advertised time for Grand Finals so that the toss of the coin can be affected without loss of time. If a Team is not at the field at the advertised starting time of the toss, the attending Team can be awarded the winning of the toss.

The offending team will receive a maximum of five (5) minutes from the commencement of the game (siren/whistle) to position their Team on the Field of Play and be ready to commence play. If the offending Team is not in attendance after the five (5) minutes has expired, the game will be deemed a forfeit and the non-offending Team will be awarded the win with a 5-0 score. The offending Team will receive a 0-5 score.

If a Team needs to forfeit for any reason, the Coach must send a text message to the contact number 0400 605 555 one (1) hour prior to game time to advise of a forfeit. Failure to do this may result in loss of points.



## 18. RULES

The 8th Edition of the Touch Football Australia Playing Rules (six (6) a side on the Field of Play at any one-time during matches) will apply unless otherwise stated.

## 19. FINAL QUALIFICATIONS

A player must sign on for a minimum of five (5) competition rounds to be considered eligible to play in the Finals.

A player must sign on correctly to have competition game recorded and added to their game tally.

If a Team receives a forfeit victory at any stage throughout the competition round game period, and players registered at the time of the forfeit receive a game credited to their tally.

If it is found that a player has participated in a Finals game and is not recorded as having played five (5) competition round games, the Team they played for will forfeit the game and will no longer be eligible to play in Finals series.

## 20. FINALS FORMAT

- Top Four Teams (Top 4) – to compete in Semi Finals
- One v Four and Two v Three (1 v 4 and 2 v 3) – Semi Final format
- Winner v Winner – Grand Final

## 21. INSURANCE

The TFA Accident Insurance Scheme covers all players and officials who have met the insurance criteria of a TFA affiliated competition.

The contact number for an injured player to obtain a claim form is 1300 130 373

## 22. BEHAVIOUR / CODE OF CONDUCT

All players and spectators are required to abide by the Standard TFA Code of Conduct. This document can be downloaded from Touch Football Australia's website (<https://touchfootball.com.au/media/4772/code-of-conduct-mpp-2017-v2.pdf>)

### ZERO TOLERANCE

We have a zero tolerance on any type of abuse towards our Referees, Club Members, Committee and Executive Committee Members. If you cannot abide by this you will incur an automatic two (2) week suspension.

No official or player other than the Team Captain is permitted to have any verbal communication with the Match Referee or Referees. Back chat or questioning the Referees decisions for any reason is prohibited.

Designated Team Captain and/or Team Coach may consult Competition Referee Coordinator only at the completion of the game.

Referees have been instructed to enforce the STT Zero Tolerance Policy regarding referee abuse from players, coaching staff and spectators



### 23. PROTESTS

Protests will be heard and determined by the Judiciary. The STT Executive Committee will form the Protest Committee. It will include at least three (3) Committee Members or persons designated by the STT Executive Committee.

Protests must be lodged in writing within twenty-four (24) hours of the conclusion of the event in question, to the Club President ([southtweedtouchfootball@outlook.com](mailto:southtweedtouchfootball@outlook.com)).

The protest is to be lodged and signed by the Team Manager or their nominated representative. The protest will then be investigated by the Protest Committee. The Team Manager or their nominated representative will be notified of the decision.

Any notice to be served on any person who is to attend a hearing, will be served on the Team Manager or nominated representative of the Team involved, and any such service is deemed to be served on all parties or persons under the control of that Team Manager or their nominated representative.

### 24. JUDICIARY

Upon receipt of a Referees Report or Citing Report the Competition Director shall serve notice on all parties required to be in attendance at a Judicial Hearing. Notice to include all charges, date and time of hearing.

Note: Referees Reports to be submitted no later than twenty (20) minutes of the completion of the relevant match. Citing Reports to be submitted as soon as practically possible. If the Referee Coordinator and the Executive Committee determine that a Judiciary Hearing is required, a Breach Notice will be issued to the team delegate and the player in question.

Reference will be made to the TFA Judiciary Guidelines. The charged person will be offered a Suspension prior to establishing a formal hearing. The player may choose to take the suspension or a formal hearing.

If found guilty at the Hearing, the minimum sentence for the offence will commence at double the rate of the offer in the first instance.

### 25. SUSPENSIONS

In the event of a player being sent from the field for the remainder of the game, an automatic two (2) match suspension will apply unless the Judiciary Committee considers further action is warranted.

Any player who is given a period of time more than once in any one (1) game, will also receive an automatic two (2) match suspension.

Any player who receives three (3) separate periods of time in three (3) separate games, will be cited to appear before the Judiciary to show cause why he/she should not be given an automatic two (2) match suspension or more if the Judiciary considers further action is warranted.

The suspension applies to the next two (2) matches the Team participates in that TFA controlled event. It does not include Byes or if the player belongs to a Team that forfeits in a match. Games forfeited to the suspended player/s Team will count.

### 26. CONCUSSION POLICY

STT have adopted the TFA approved Concussion in Sport Policy for this event.



## 27. DROP OFF (as per 8th Edition Rules NSW Touch)

- 27.1** Should a Winner be required in drawn matches, the following Drop-Off procedure is used to determine a Winner only in the Semi Finals and Grand Finals.
- 27.1.1** Each Team will reduce their on-field Team to four (4) players and within 60 seconds take up a position to restart play from the Halfway Line, defending the same end of the field as at the End of Play.
- 27.1.2** The Drop-Off commences with a Tap from the centre of the Halfway Line by the Team that did not commence the match with Possession.
- 27.1.3** The Drop-Off will commence with a two (2) minute period of extra time.
- 27.1.4** Should a Team be leading at the expiration of the two (2) minute period of extra time then that Team will be declared the Winner and Match complete.
- 27.1.5** Should neither Team be leading at the expiration of two (2) minutes, a signal is given and the match will pause at the next Touch or Dead Ball. Each Team will then remove another player from the Field of Play.
- 27.1.6** The Match will recommence immediately after the players have left the field at the same place where it paused (i.e. the Team retains Possession at the designated number of Touches, or at Change of Possession due to some Infringement or the sixth Touch) and the Match will continue until a Try is scored.
- 27.1.7** There is no time off during the Drop-Off and the clock does not stop at the two (2) minute interval.
- 27.1.8** Substitution during the Drop-Off is permitted in accordance with normal Interchange Rules.
- 27.2** Mixed gender Teams may have no more than (2) males on the field during the Drop-Off.
- 27.2.1** In the case of a male player serving time in the Sin Bin at the commencement of the Drop-Off the offending Team will start with no more than one (1) male on the field.
- 27.2.2** Where a male player has been dismissed for the remainder of the match, the offending Team will be permitted to have no more than one (1) male on the field for the duration of the Drop-Off.
- 27.3** At the commencement of the Drop-Off, if there is a player serving time in the Sin Bin and is yet to complete the required time, their Team commences the Drop-Off with one (1) less player on the field than their opposition and continues to play with one (1) player less until the Sin Bin period has been completed.
- 27.4** At the commencement of the Drop-Off, if a Team has had a player dismissed for the remainder of the match that Team continues to play with one (1) player less than the opposition Team for the duration of the Drop-Off.
- 27.5** For the avoidance of doubt for clauses 27.3 and 27.4 the non-offending Team will retain a numerical advantage on the Field of Play during the Drop-Off.



## 28. BLOOD BIN

Any player with a bleeding cut or abrasion is to leave the field immediately and have the cut or abrasion cleaned and covered.

At this time, any blood-stained clothing must also be either cleaned or replaced.

If the player does not leave the field immediately, the Referee will stop the game and ask the player to leave the Field of Play (normal substitution rules apply).

Once the flow of blood has been stemmed, the cut or abrasion cleaned and covered and any blood-stained clothing and equipment cleaned or replaced, the player may return to the Field of Play and continue play.

If bleeding cannot be controlled and the wound securely covered, the player must not continue in the game.

## 29. JEWELLERY

To prevent any jewellery related injuries players are to remove or tape all earrings.

Watches, Fitbits and hairbands around wrists are also to be removed.

It is the responsibility of players, Team Delegate and Referees to ensure that all players adhere to this policy.

## 30. FOOTWEAR

A referee, player and coach MUST wear enclosed shoes on the Field of Play.

Only Touch Football approved footwear can be worn.

No metal studs or screw in studs permitted.

## 31. MATCH BALLS

Official South Tweed Touch Assoc Stingers balls will be supplied as match balls.

Balls are provided at each game by the Referee and must be returned at the end of the game to the Referee.

## 32. TROPHIES

Trophies will be determined by the South Tweed Touch Committee.

## 33. PRESENTATIONS

All presentations will be available on Grand Final night or day only.